



Malmö, Sweden – February 15, 2013 – Simogo is happy to announce Year Walk Companion – a reference guide app to the mysterious myths and creatures encountered in the highly anticipated game Year Walk. A free mini-encyclopedia to keep handy when playing, or in preparation of your adventure. Or perhaps for contemplation after having finished your year walk?

Year Walk Companion covers a range of forgotten beliefs and superstitions and goes deeper into the subject of year walking, as well as the supernatural beings found in the game.

Created in collaboration with folk lore and ethnology expert Theodor Almsten, the free Year Walk Companion is essential to those who wish to get the most out of Year Walk.

Year Walk and Year Walk Companion will be available on iPhone, iPod touch and iPad February 21st.

About Year Walk

In the old days man tried to catch a glimpse of the future in the strangest of ways.

Experience the ancient Swedish phenomena of year walking through a different kind of first person adventure that blurs the line between two and three dimensions as well as reality and the supernatural.

Venture out into the dark woods where strange creatures roam, on a vision quest set in 19th century Sweden. Solve cryptic puzzles, touch and listen in your search to foresee the future and finally discover if your loved one will love you back.

Mysteries and clues await everywhere in Year Walk, but to fully understand the events that took place on that cold New Year's Eve, you will have to delve deeper than the adventure and lose yourself between fact and fiction.

www.yearwalk.com

About Simogo

Simogo was founded in 2010 by Simon Flessner and Magnus "Gordon" Gardebäck and is based in Malmö, Sweden. In December 2010 they released their first iOS game, Kosmo Spin. In May 2011 Bumpy Road was released to much critical acclaim. Beat Sneak Bandit was released in early 2012 and went on to win several awards, including Best Audio Design in the Edge Awards 2012 and Best Mobile at the Independent Games Festival 2012.

The founders have earlier worked on several downloadable console titles and handled the art and technical direction on the critically acclaimed game ilomilo.

media contacts: simon@simogo.com