

DEVICE6

Simogo presents DEVICE 6 for iOS

Malmö, Sweden, July 31, 2013. Simogo reunites the team behind Year Walk to create a surreal thriller in which the written word is your map, as well as your narrator.

DEVICE 6 plays with the conventions of games and literature, entwines story with geography and blends puzzle and novella, to draw players into an intriguing mystery of technology and neuroscience.

Anna wakes up in a castle on a remote island, with little recollection of how she got there. All she remembers is an unusually unpleasant doll...

Why are there two identical castles on the island? Who is the mysterious man in the bowler hat? And above all, what is the purpose of the tests Anna is put through?

DEVICE 6 launches on iOS in late 2013.

www.device6.com

About Simogo

Simogo was founded in 2010 by Simon Flessner and Magnus "Gordon" Gardebäck and is based in Malmö, Sweden.

The studio's latest game Year Walk garnered high praise for its distinctive artwork and sound design, as well as an innovative narrative that stretched over both a game and a companion app.

Simogo's previous iOS titles include the critically acclaimed games Bumpy Road and Beat Sneak Bandit, which won awards for Best Mobile Game at the Independent Games Festival and Best Audio Design in the Edge Awards 2012, as well as being nominated for its sound design at BAFTA 2013.

www.simogo.com

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